Dr. Slump	"Very novel gameplay. You are a tiny character in a comic-like city. On the top of the screen there's a UFO landing site. Two funky aliens walk around and steal parts of buildings, cars etc. and bring them to the site to create their UFO. You can walk after them and by pressing fire, you shout at them which makes them fall over and, if they carry something, they'll drop it. You can then walk over the item, pick it up and bring it back to its previous location. You are losing energy all the time. Sometimes a guy appears on the right side of the screen and leaves something that looks like a large tea-can - touch the can and you'll recover. If you lose all your energy, the aliens speed up building their UFO and once it is finished, they climb on top of it, the UFO starts and slowly it flies out of the screen." - Stefan Piasecki. The complete UFO has 5 parts. Missing parts of objects are shown in blue.
	Some available videos show different colours (eg. red hair instead of purple, green ground instead of yellow), for some reason.